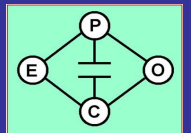
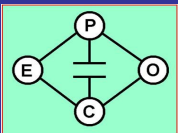


EPOC Winter Workshop 2008

Cost-allocation Models in Electricity Systems

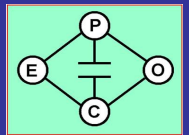
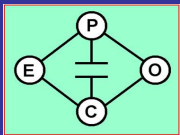
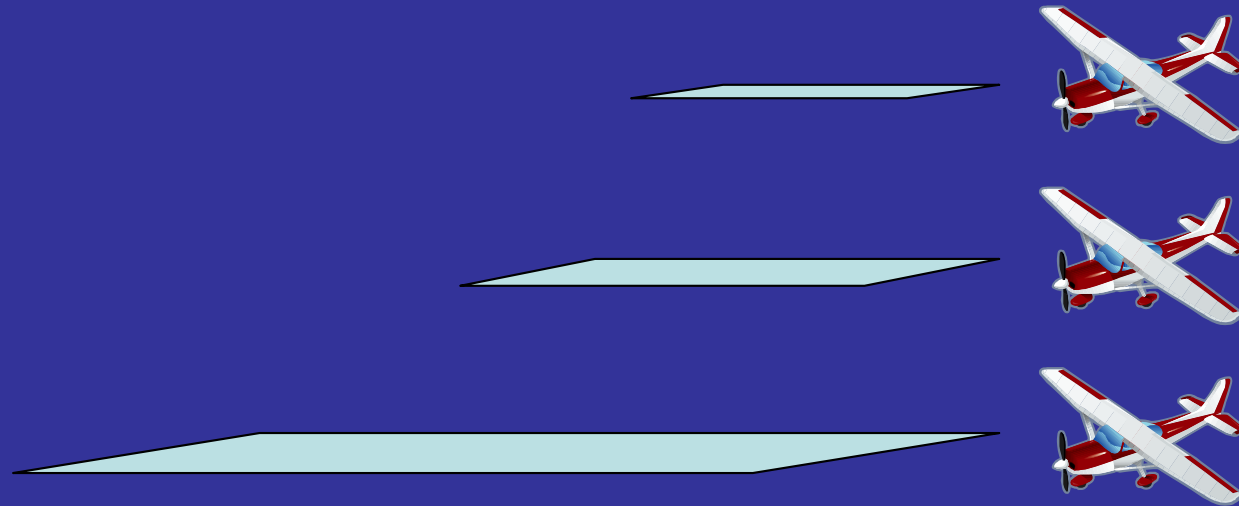
Presented by
Athena Wu

Supervisor: Andy Philpott
Co-supervisor: Golbon Zakeri



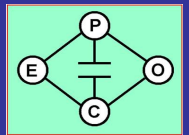
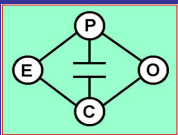
Cost Recovery Problem

- Extract payments for shared resource
 - Public utility cost
- Example: airlines building runway



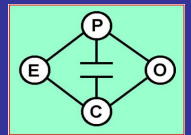
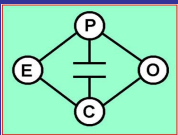
Cost-allocation Objectives

- Complete cost recovery
- Incentives for efficiency
- Symmetry (non-discriminate)
- Easy to calculate / implement



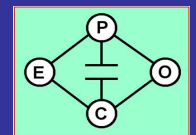
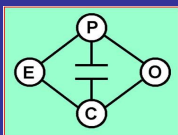
Cost Recovery for Transmission Investment

- Open-access with competition
 - Share to compete
 - Cost recovery schemes can alter their behaviours
- Recovery through congestion revenues
 - Discrete investments
 - Economy of scale
 - Security constraints (creates redundancy)
 - Networks appear “under-used”
 - Only recover ~20%



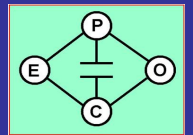
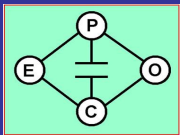
Cost Recovery for Transmission Investment (New Zealand)

- New Zealand
 - North: population
 - South: resource
- Transmission Charge
 - Large proportion
 - Important in decision making (e.g. wind generation, HVDC)



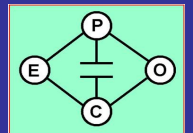
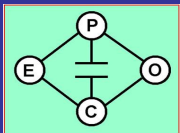
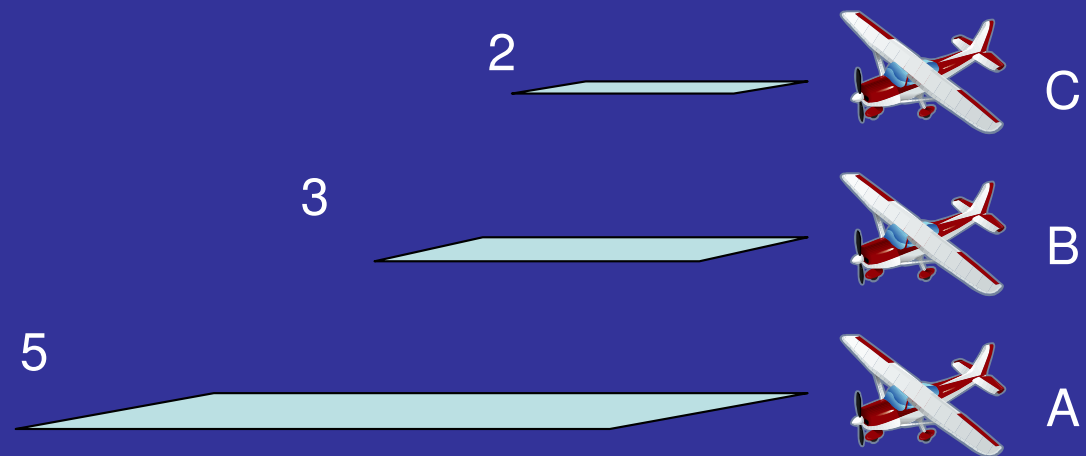
A few definitions

- Sets of agents
 - N all agents, S subset of N
- Cost functions
 - $c(N)$, $c(S)$, opportunity cost
- Value functions
 - $v(N)$, $v(S)$, any valuation function
- Payments
 - P_i is the payment for i^{th} agent



Economics Concept – the Core

- The Core
 - An allocation x is in the *core* of $v(N)$, iff x is feasible, and no coalition improve on x .
- Runway problem
 - $N = \{A, B, C\}$
 - S , subset of N
 - $c(S)$



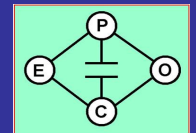
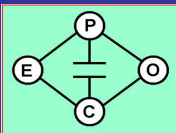
The Core

– runway example

S	c(S)
empty set	0
{A}	5
{B}	3
{C}	2
{A, B}	5
{B, C}	3
{A, C}	5
{A, B, C}	5

Conditions to satisfy:

- $P_A \leq c(\{A\}) = 5,$
- $P_B \leq c(\{B\}) = 3,$
- $P_C \leq c(\{C\}) = 2,$
- $P_B + P_C \leq c(\{B,C\}) = 3,$
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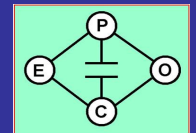
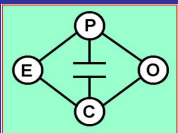
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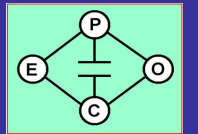
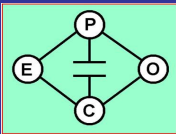
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– runway example

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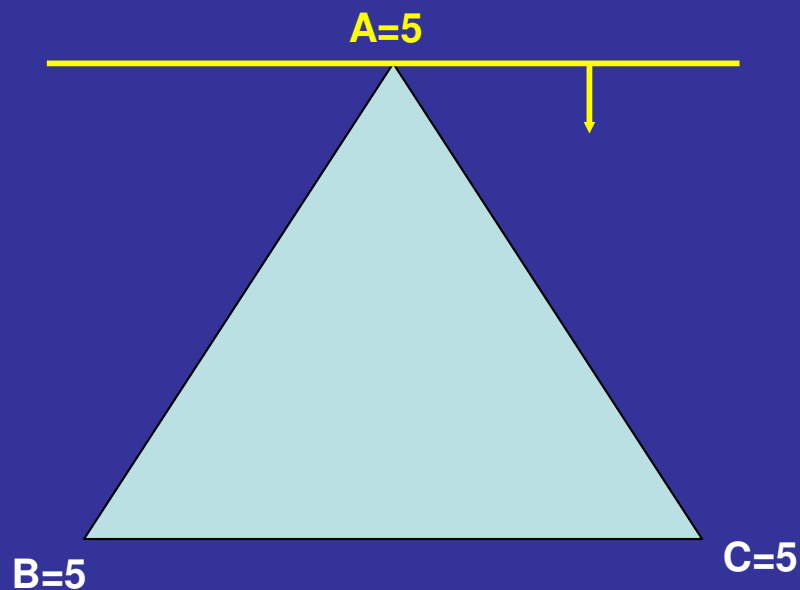
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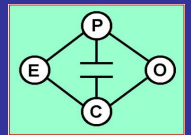
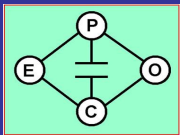


The Core

– runway example

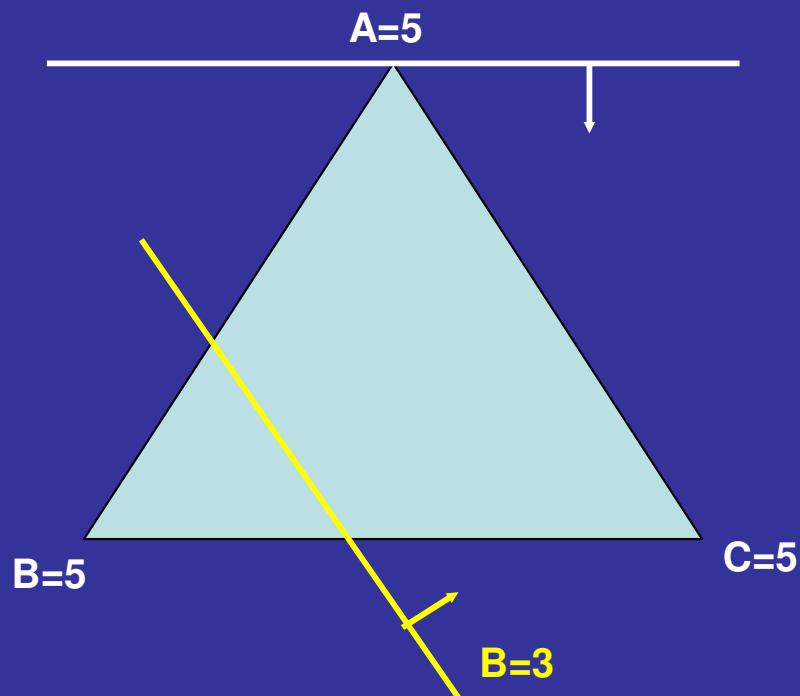


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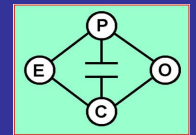
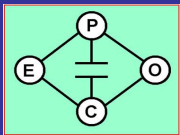


The Core

– runway example

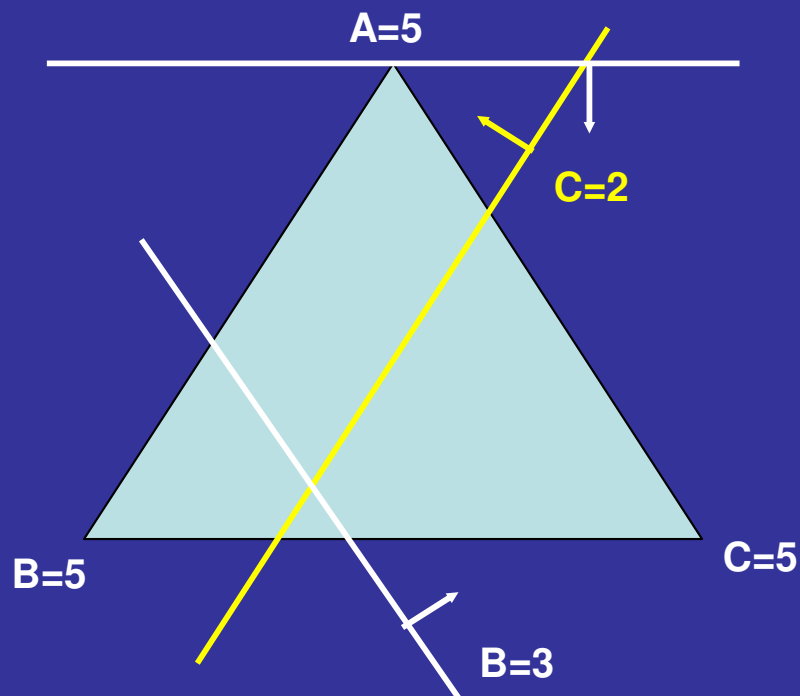


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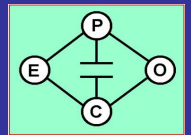
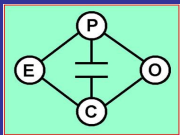


The Core

– runway example

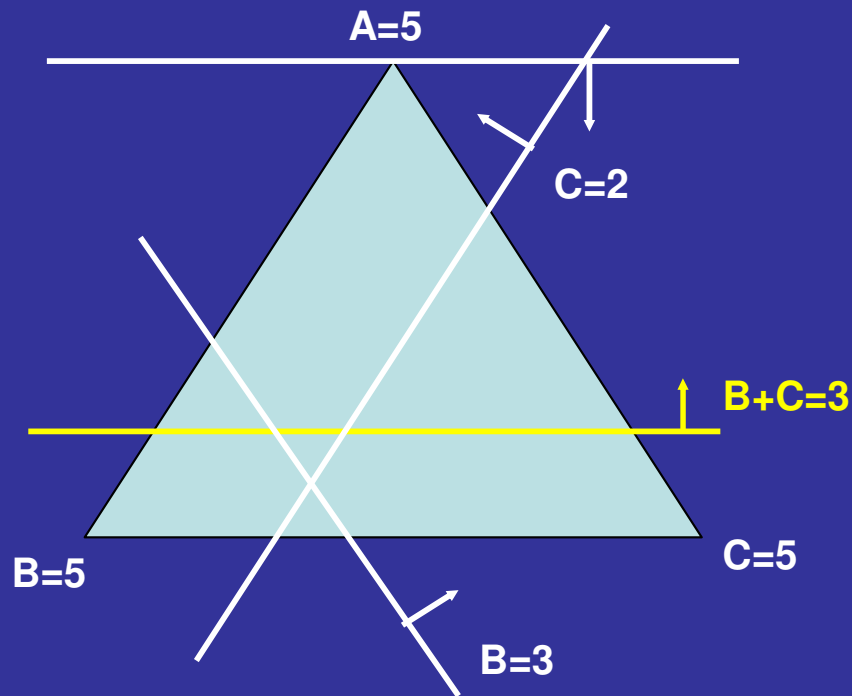


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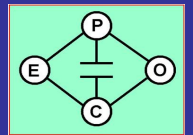
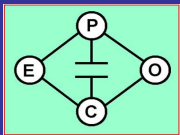


The Core

– runway example

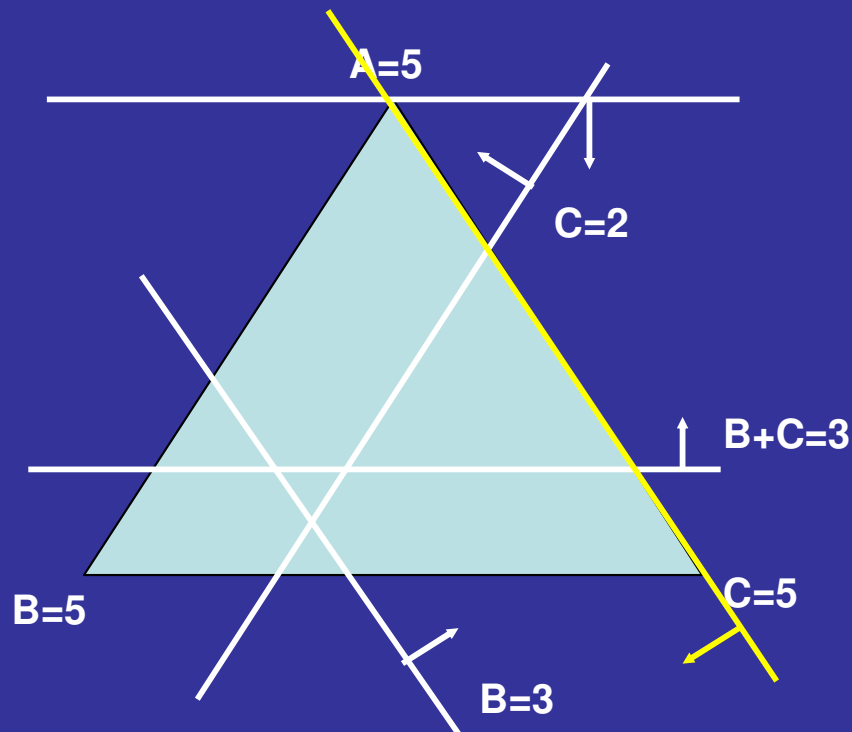


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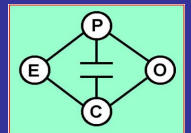
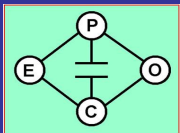


The Core

– runway example

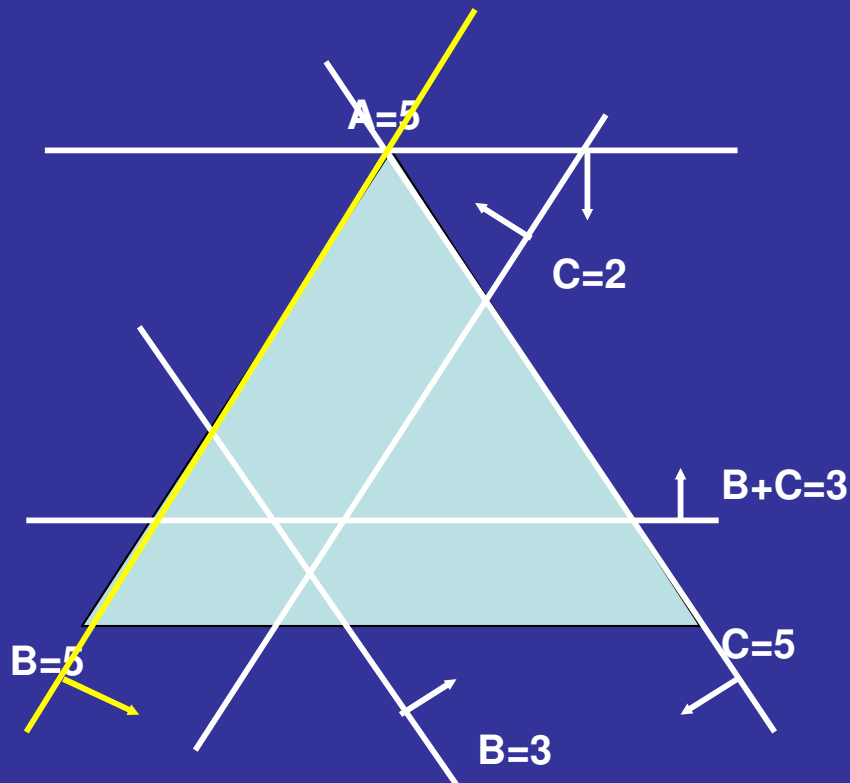


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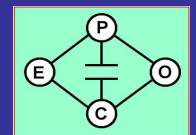
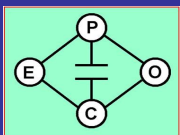


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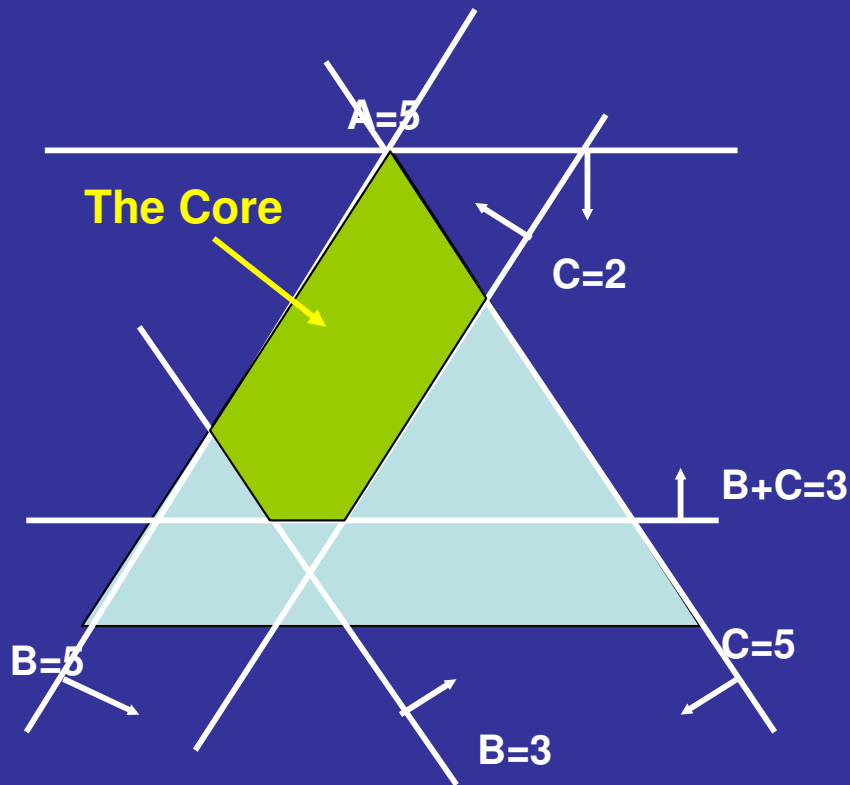


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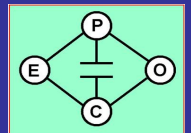
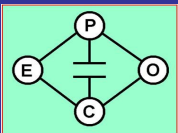


The Core

– runway example



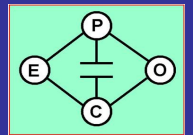
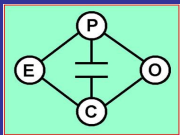
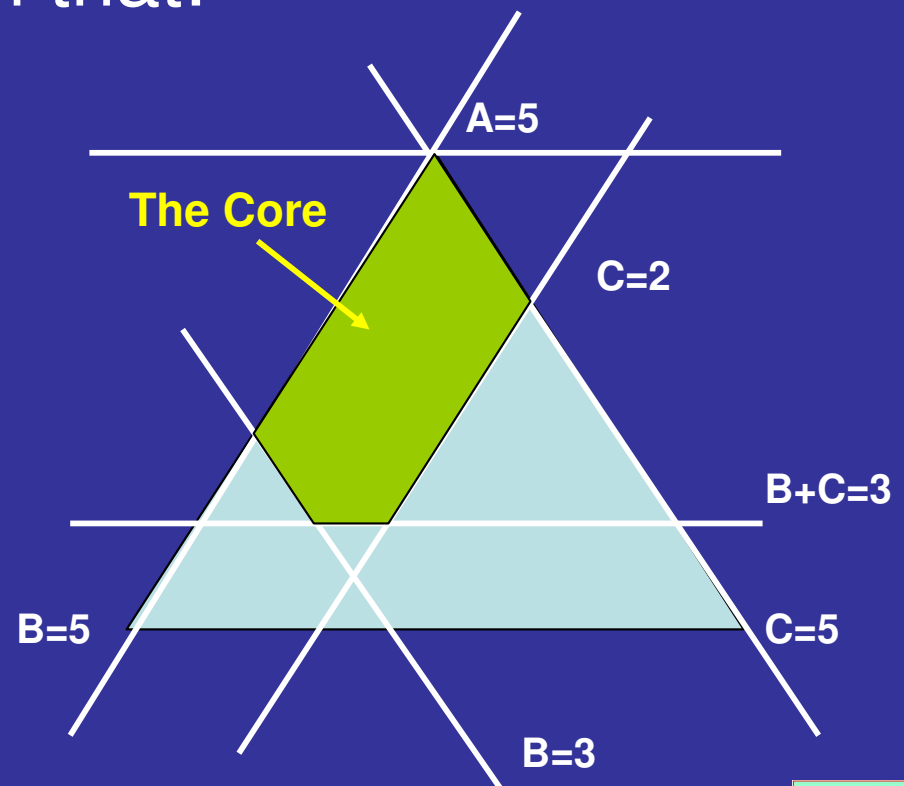
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The Core

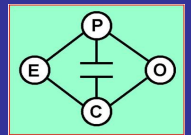
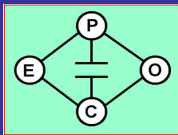
– runway example

- The Core is defined by a set of linear constraints
- But... how to find a solution that:
 - satisfies objectives
 - is unique



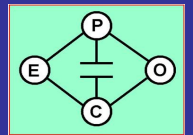
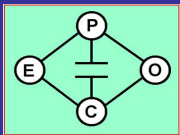
The Shapley Value

- Lloyd Shapley (1953)
 - Fair allocation of gains / costs
 - By cooperation among several agents
- The Intuitive Idea
 - Average incremental cost for each player
 - Computed over all possible orders in total set - N



The Shapley Value

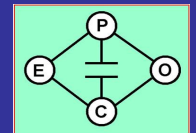
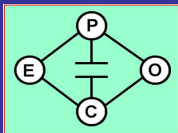
- Properties
 - **Efficiency** – complete cost allocation
 - **Symmetry** – treat identical players the same
 - **Dummy** – no use no pay
 - **Additivity** – additive function -> additive rules
- Cost non-decreasing returns to scale
 - The Core of the function is nonempty and contains the Shapley Value (Shapley, 1971)



The Shapley Value – the runway problem

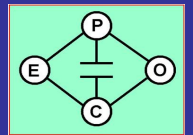
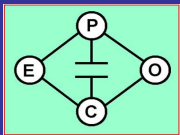
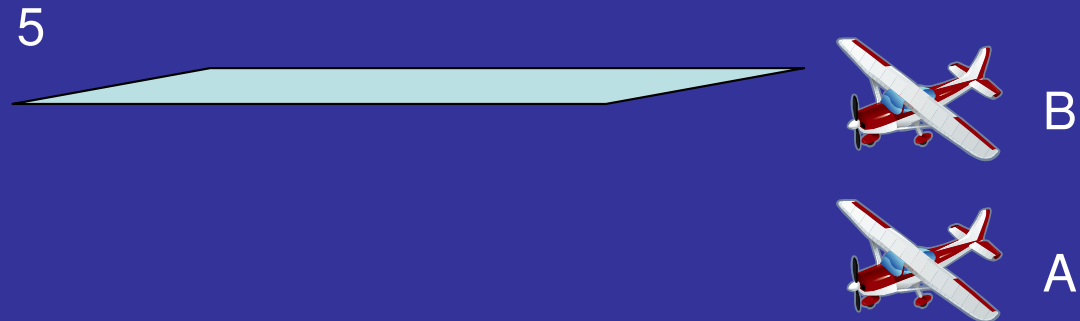
Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0

5



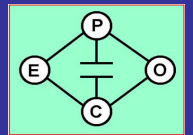
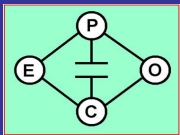
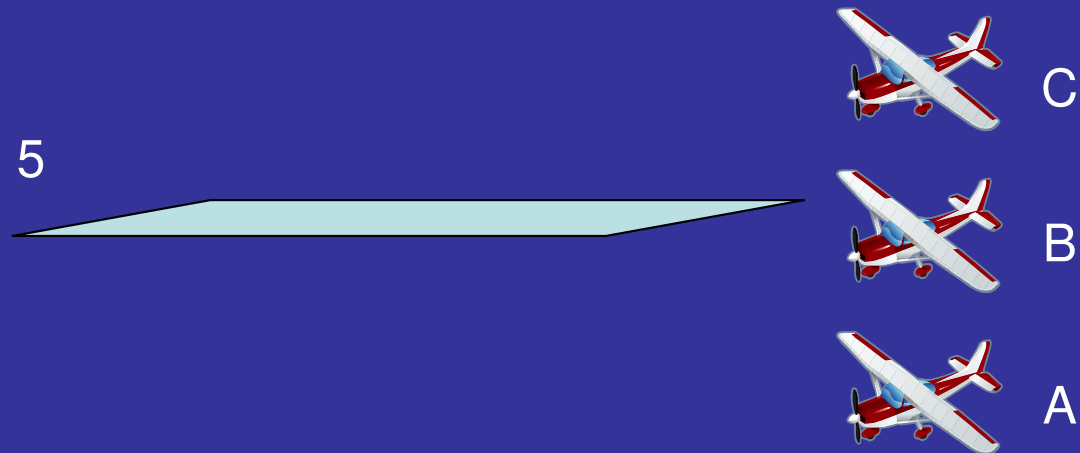
The Shapley Value – the runway problem

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The Shapley Value – the runway problem

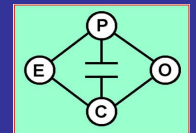
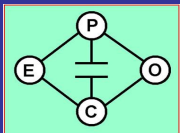
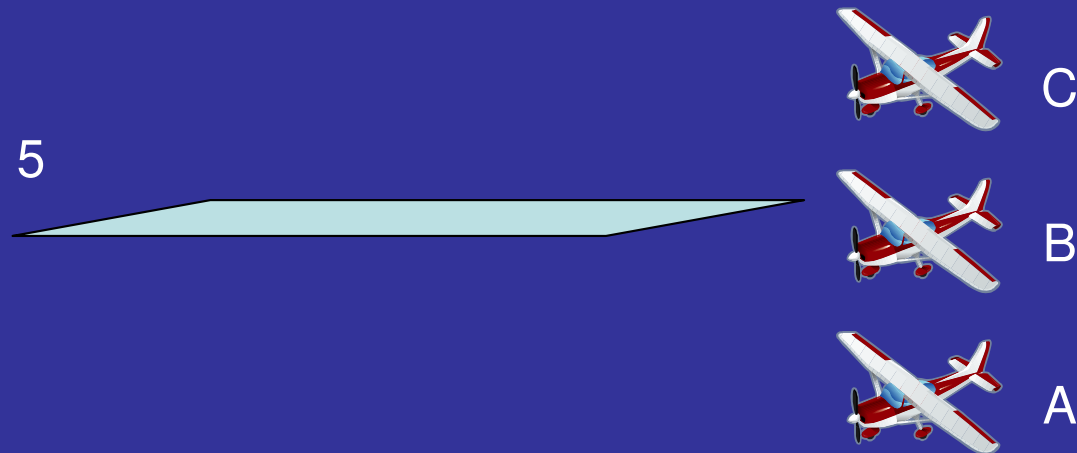
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The Shapley Value

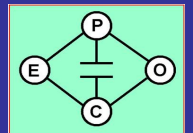
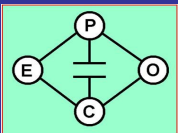
– the runway problem

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(A, B, C)	5	0	0	5	0	0



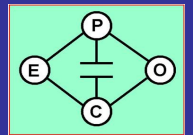
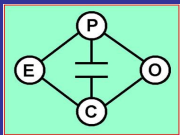
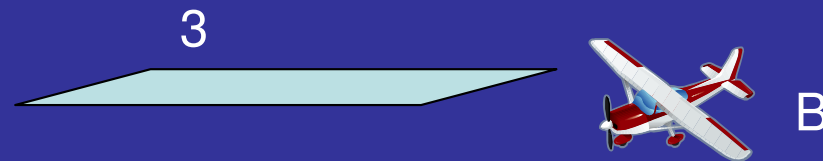
The Shapley Value – the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0



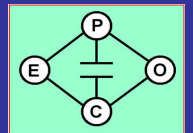
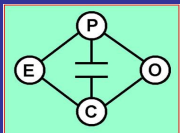
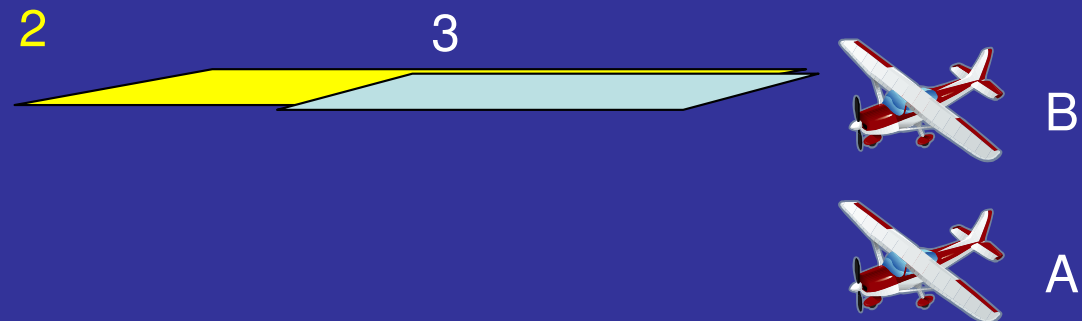
The Shapley Value – the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0



The Shapley Value – the runway problem

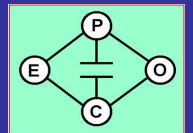
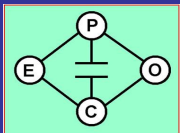
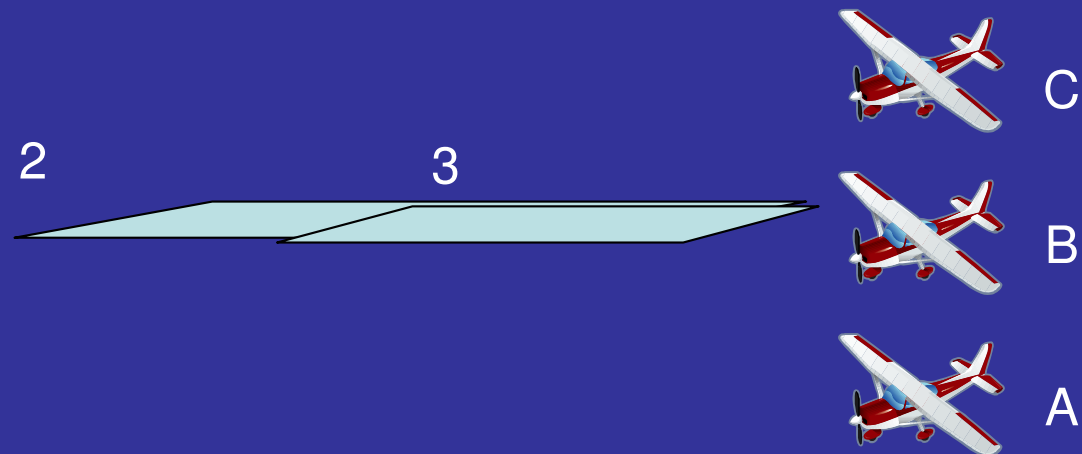
Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0



The Shapley Value

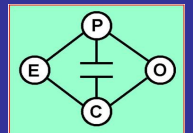
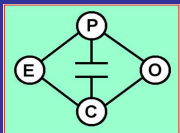
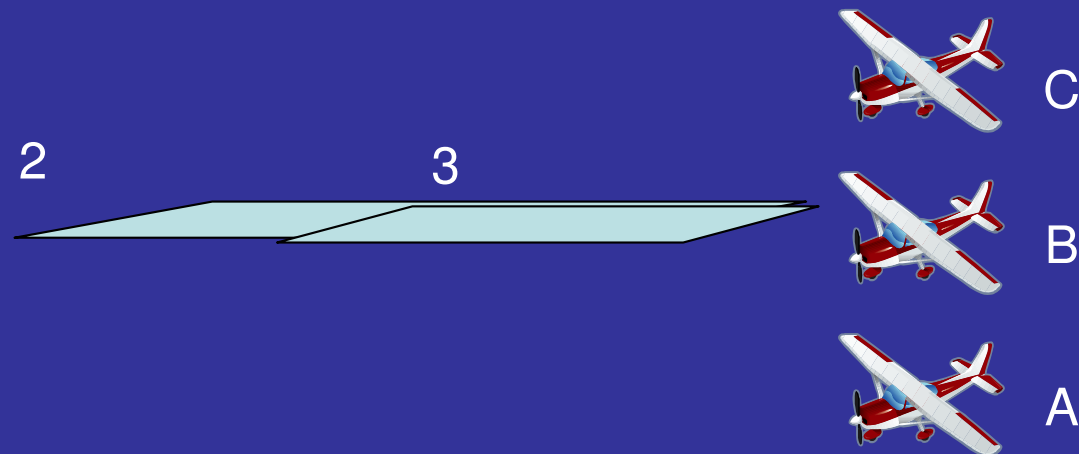
– the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0



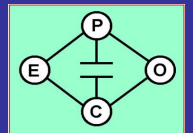
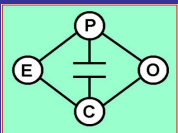
The Shapley Value – the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0



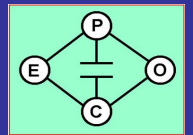
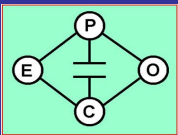
The Shapley Value – the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0
(B, C, A)	3	0	2	2	3	0



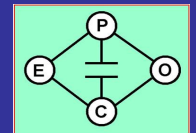
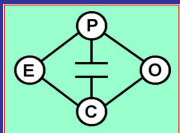
The Shapley Value – the runway problem

Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0
(B, C, A)	3	0	2	2	3	0
(C, A, B)	2	3	0	3	0	2



The Shapley Value – the runway problem

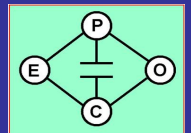
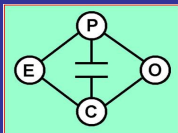
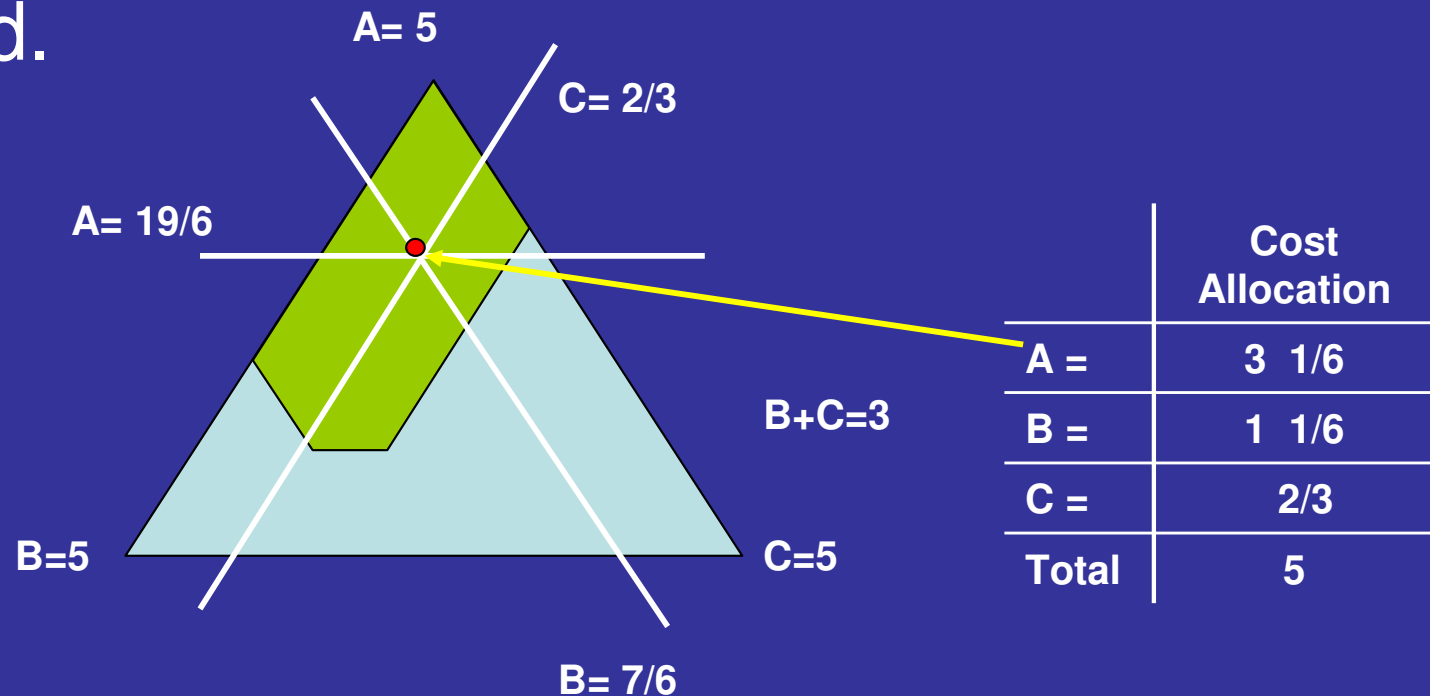
Permutations	$\Delta C1$	$\Delta C2$	$\Delta C3$	PA	PB	PC
(A, B, C)	5	0	0	5	0	0
(A, C, B)	5	0	0	5	0	0
(B, A, C)	3	2	0	2	3	0
(B, C, A)	3	0	2	2	3	0
(C, A, B)	2	3	0	3	0	2
(C, B, A)	2	1	2	2	1	2
Average:				19/6	7/6	2/3



The Shapley Value

– runway example

- The Shapley Value solution
 - is in the Core, and satisfies all the properties as promised.

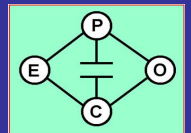
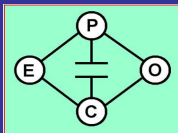


The Shapley Value

- General formulation

$$\phi_i(c) = \sum_{S \subseteq N-i} \frac{|S|!(|N-S|-1)!}{|N|!} [c(S+i) - c(S)]$$

- Properties
 - Efficiency
 - Symmetry
 - Dummy
 - Additivity

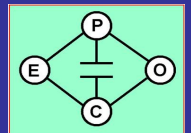
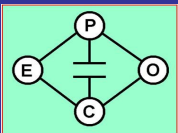


The Shapley Value

– in electricity market (Chile [1])

- Assumptions
 - Inelastic demand
 - Power flow on link as measure of cost
- Minimise generation cost
 - subject to Generation = Demand
 - for all subset S of grand coalition N

[1] J. M. Zolezzi and H. Rudnick, "Transmission cost allocation by cooperative games and coalition formation," *IEEE Trans. Power Syst.*, vol. 17, no.4, pp. 1008-1015, Nov. 2002.



The Shapley Value

– in electricity market (NZ)

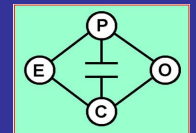
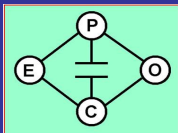
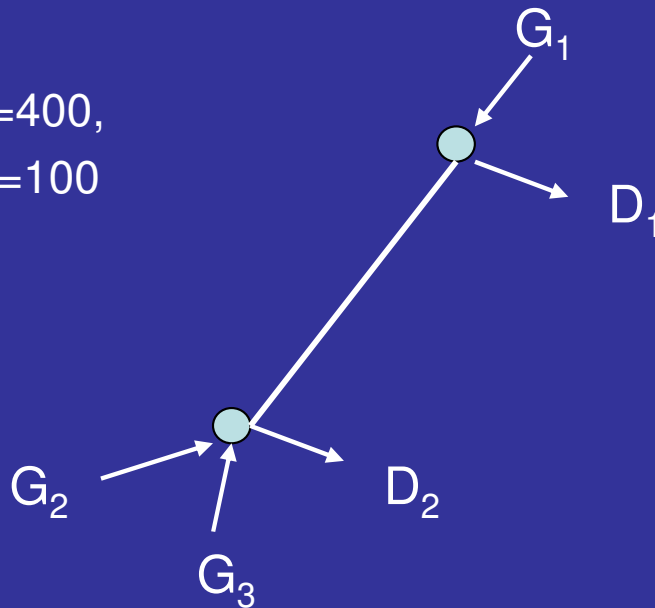
- The two-node NZ model

- Generations

- North: $G_1=100$,
 - South: $G_2=100$, $G_3=300$

- Demands

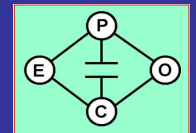
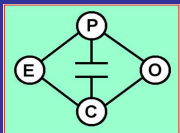
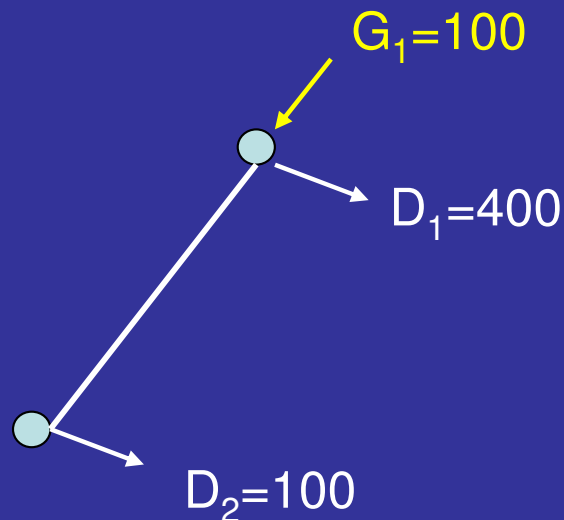
- North: $D_1=400$,
 - South: $D_2=100$



The Shapley Value

– in electricity market (NZ)

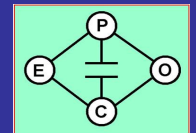
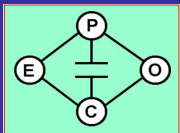
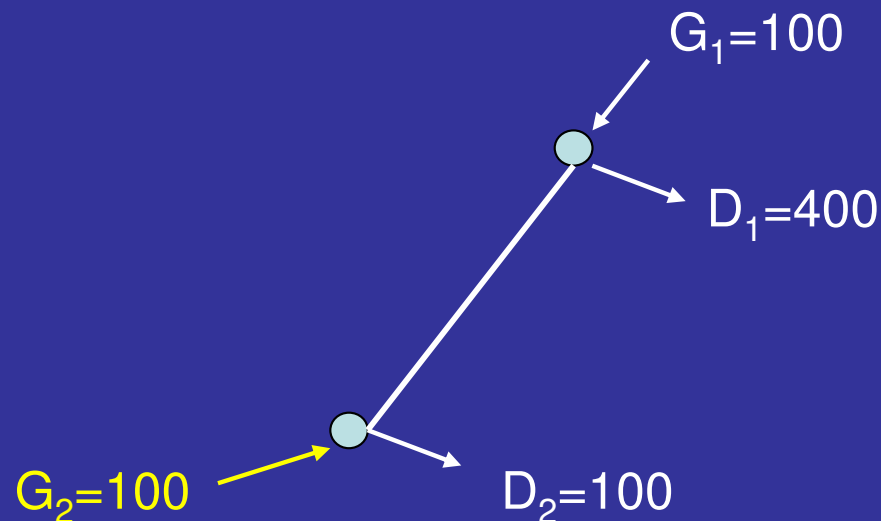
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300



The Shapley Value

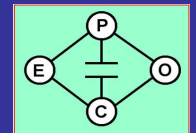
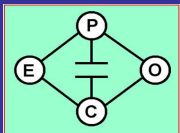
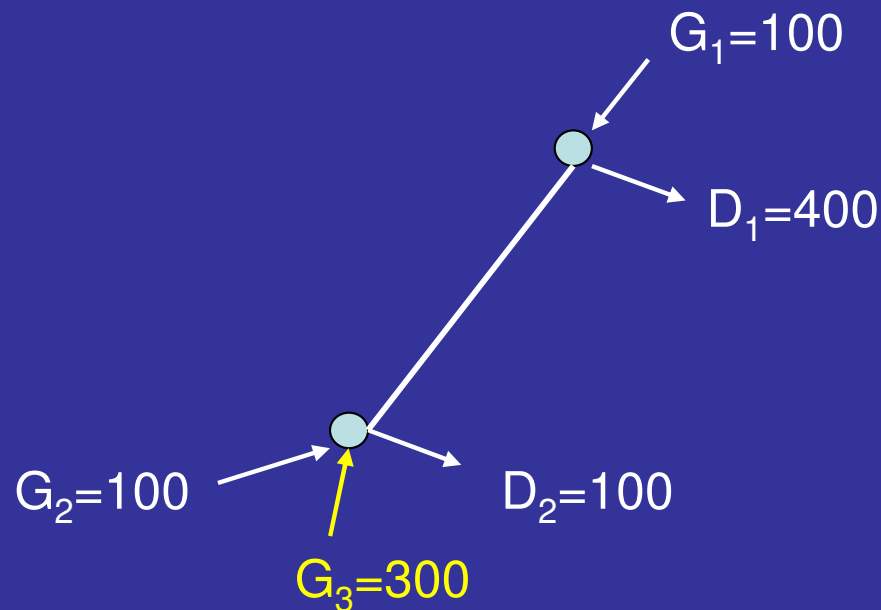
– in electricity market (NZ)

Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300



The Shapley Value – in electricity market (NZ)

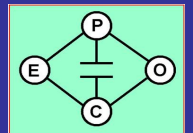
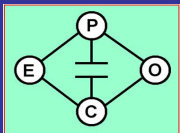
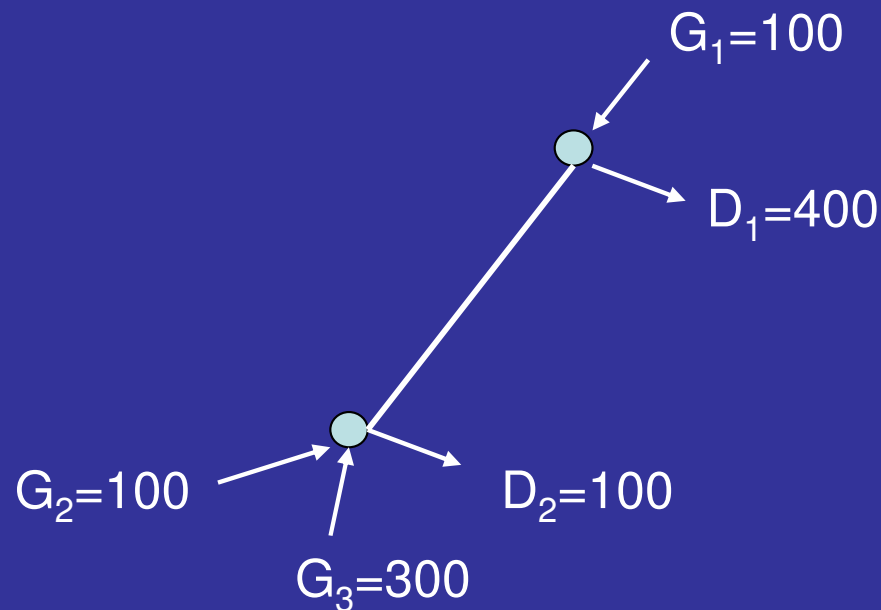
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300



The Shapley Value

– in electricity market (NZ)

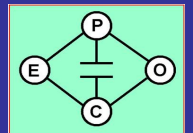
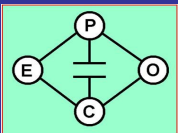
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300



The Shapley Value

– in electricity market (NZ)

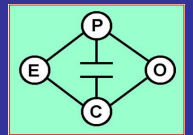
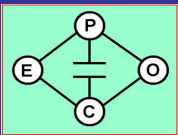
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300
(1, 3, 2)	0	200	100	0	100	200



The Shapley Value

– in electricity market (NZ)

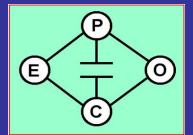
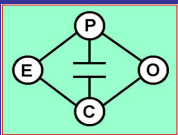
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300
(1, 3, 2)	0	200	100	0	100	200
(2, 1, 3)	0	0	300	0	0	300



The Shapley Value

– in electricity market (NZ)

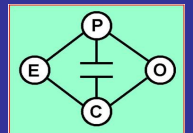
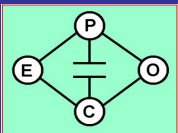
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300
(1, 3, 2)	0	200	100	0	100	200
(2, 1, 3)	0	0	300	0	0	300
(2, 3, 1)	0	300	0	0	0	300



The Shapley Value

– in electricity market (NZ)

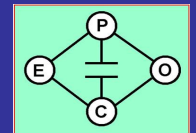
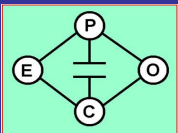
Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300
(1, 3, 2)	0	200	100	0	100	200
(2, 1, 3)	0	0	300	0	0	300
(2, 3, 1)	0	300	0	0	0	300
(3, 1, 2)	200	0	100	0	100	200



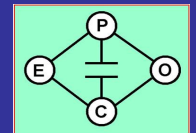
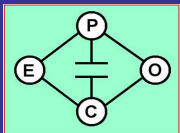
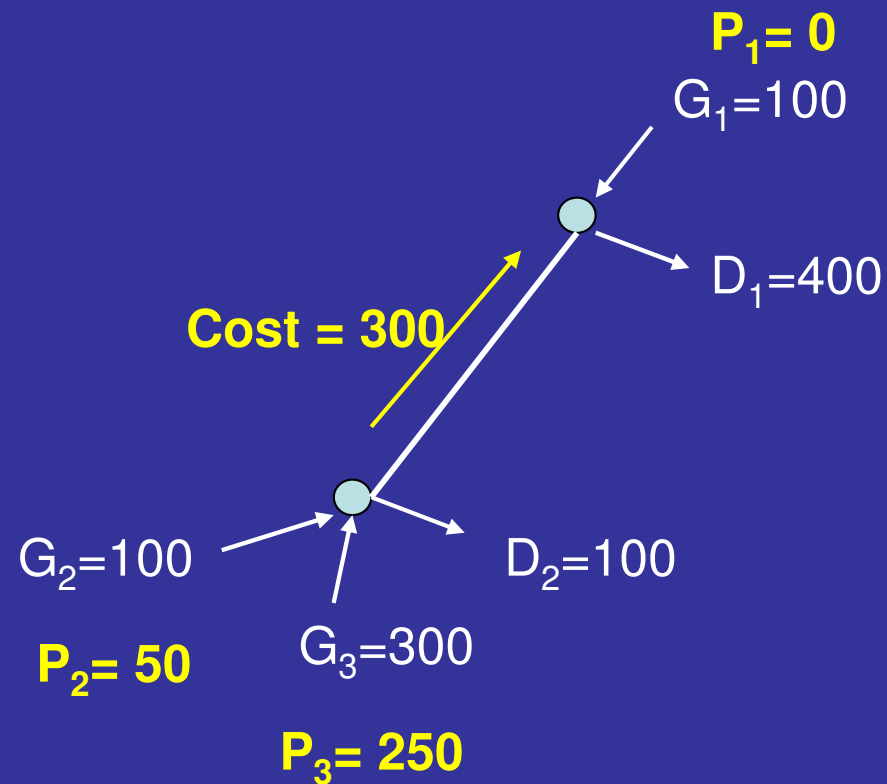
The Shapley Value

– in electricity market (NZ)

Permutations	$\Delta T1$	$\Delta T2$	$\Delta T3$	P1	P2	P3
(1, 2, 3)	0	0	300	0	0	300
(1, 3, 2)	0	200	100	0	100	200
(2, 1, 3)	0	0	300	0	0	300
(2, 3, 1)	0	300	0	0	0	300
(3, 1, 2)	200	0	100	0	100	200
(3, 2, 1)	200	100	0	0	100	200
Average:				0	50	250



The Shapley Value – in electricity market (NZ)



From Shapley Value to Aumann-Shapley prices

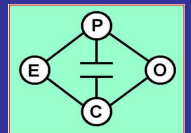
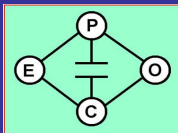
- Aumann-Shapley prices
 - Marginal cost averaged over all vectors [2]

$$\forall i, \quad p_i = f_i(C, q^*) = \int_0^1 (\partial C(tq^*) / \partial q_i) dt.$$

$$tq^*: 0 \leq t \leq 1$$

- Consider the progression of cost function rather than just two states

[2] H. P. Young, "Cost allocation," in *Handbook of Game Theory*, R. J. Aumann and S. Hart, Eds. New York: Elsevier, 1994, vol. 2, ch. 34.

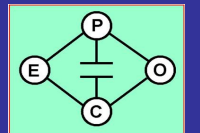
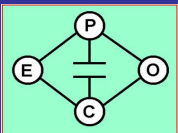


Aumann-Shapley continued

– the Brazilian idea

- Model from PSR, Brazil [3]
 - Divide agents into very small agents
 - Entrance order does not matter
 - Number of calculation step = number of small agents
 - Calculate using same model as in Shapley Value
 - Price to pay is the sum of all small agents

[3] M. Junqueira , L. C. Costa, Jr. , L. A. Barroso , G. C. Oliveira , L. M. Thomé and M. V. Pereira “An Aumann–Shapley approach to allocate transmission service cost among network users in electricity markets,” IEEE Trans. Power Syst., vol. 22, pp. 1532-1546, Nov. 2007.

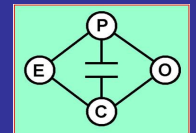
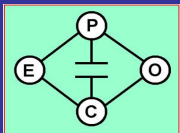
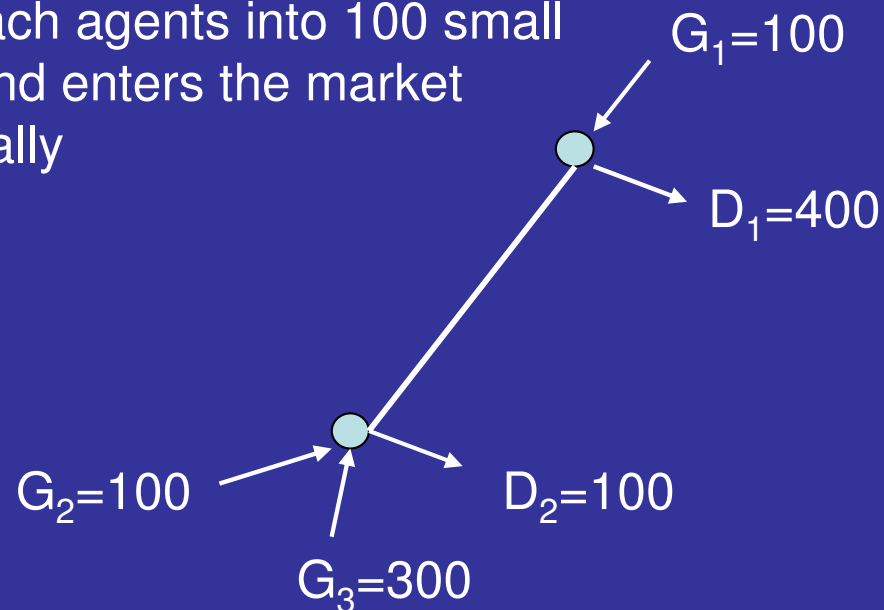


Aumann-Shapley continued

– New Zealand example

- Again, the two-node NZ model

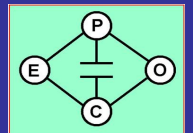
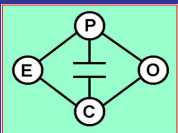
- Divide each agents into 100 small agents and enters the market sequentially



Aumann-Shapley continued

– New Zealand example

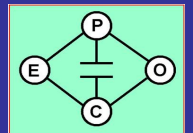
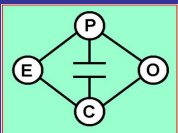
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4



Aumann-Shapley continued

– New Zealand example

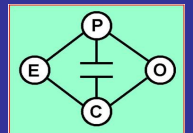
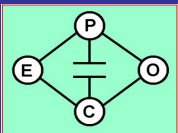
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8



Aumann-Shapley continued

– New Zealand example

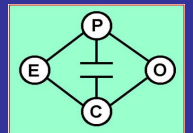
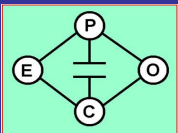
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8
3	1	1	3	0	0	0	15	3	12
4	1	1	3	0	0	0	20	4	16
5	1	1	3	0	0	0	25	5	20



Aumann-Shapley continued

– New Zealand example

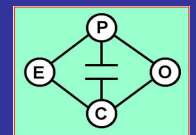
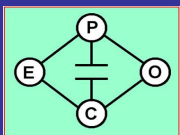
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8
3	1	1	3	0	0	0	15	3	12
4	1	1	3	0	0	0	20	4	16
5	1	1	3	0	0	0	25	5	20
25	1	1	3	0	0	0	125	25	100



Aumann-Shapley continued

– New Zealand example

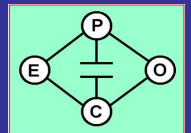
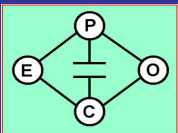
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8
3	1	1	3	0	0	0	15	3	12
4	1	1	3	0	0	0	20	4	16
5	1	1	3	0	0	0	25	5	20
25	1	1	3	0	0	0	125	25	100
26	1	1	3	0	1	3	130	30	100
27	1	1	3	0	1	3	135	35	100



Aumann-Shapley continued

– New Zealand example

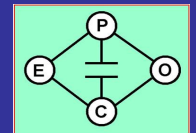
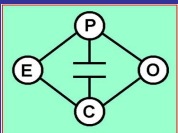
Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8
3	1	1	3	0	0	0	15	3	12
4	1	1	3	0	0	0	20	4	16
5	1	1	3	0	0	0	25	5	20
25	1	1	3	0	0	0	125	25	100
26	1	1	3	0	1	3	130	30	100
27	1	1	3	0	1	3	135	35	100
99	1	1	3	0	1	3	495	395	100



Aumann-Shapley continued

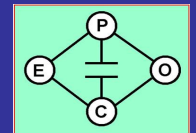
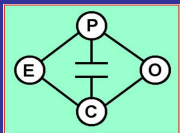
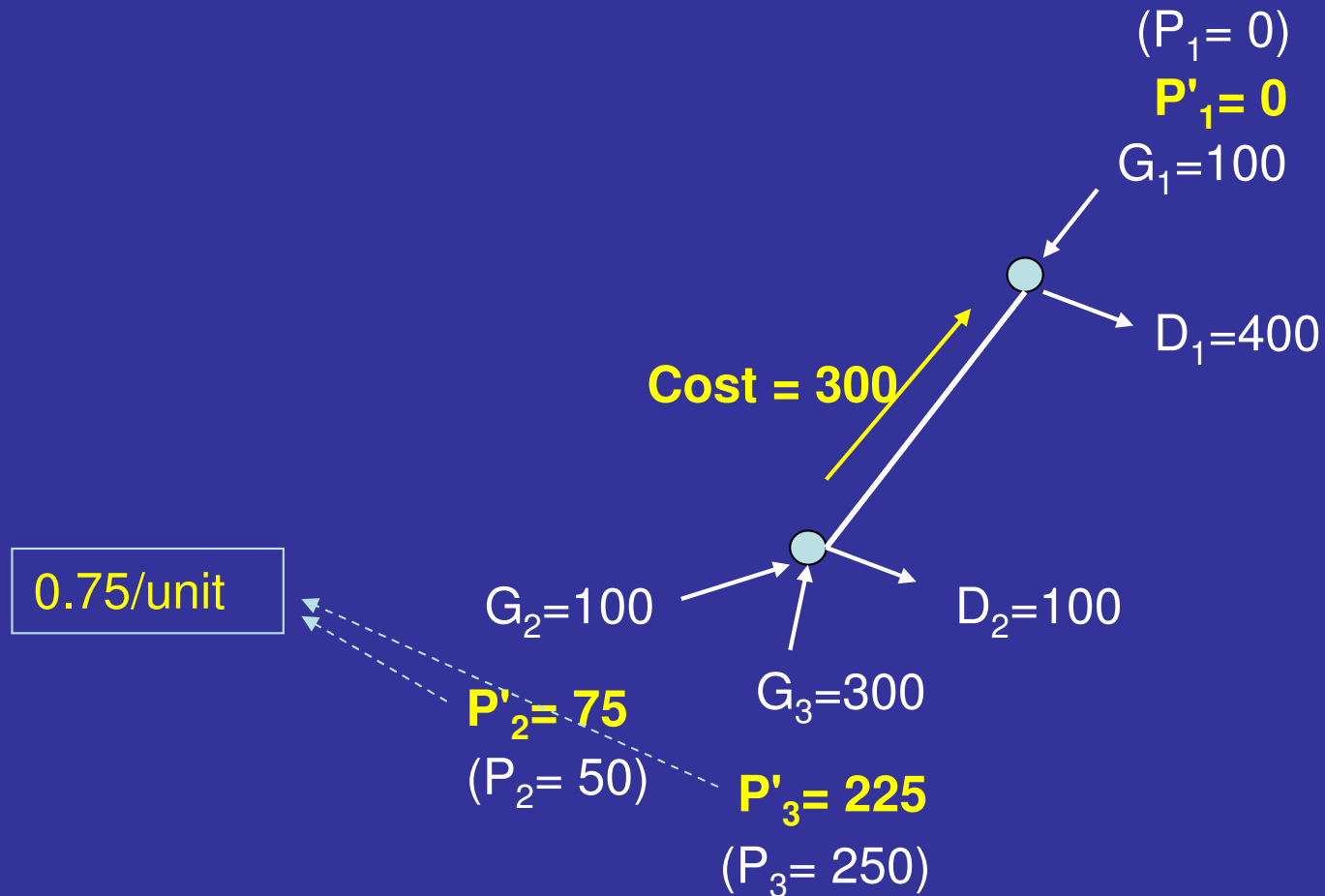
– New Zealand example

Step	G1	G2	G3	P1	P2	P3	Demand Supplied	D1	D2
1	1	1	3	0	0	0	5	1	4
2	1	1	3	0	0	0	10	2	8
3	1	1	3	0	0	0	15	3	12
4	1	1	3	0	0	0	20	4	16
5	1	1	3	0	0	0	25	5	20
25	1	1	3	0	0	0	125	25	100
26	1	1	3	0	1	3	130	30	100
27	1	1	3	0	1	3	135	35	100
99	1	1	3	0	1	3	495	395	100
100	1	1	3	0	1	3	500	400	100
Total:	100	100	300	0	75	225			



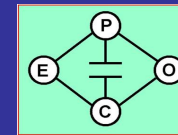
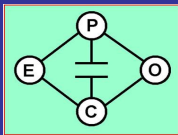
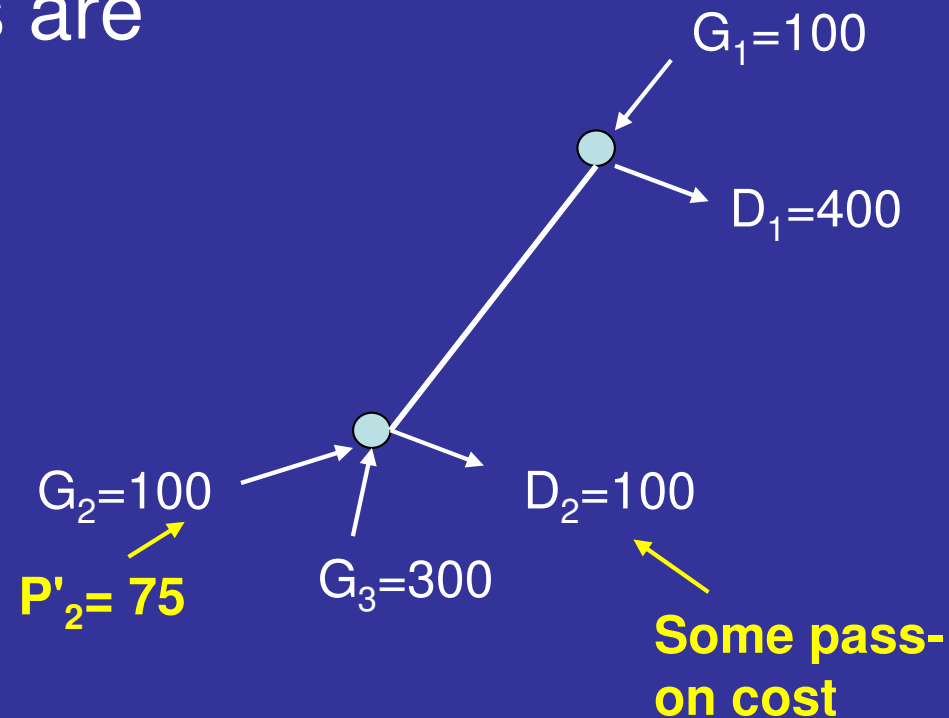
Aumann-Shapley continued

– New Zealand example



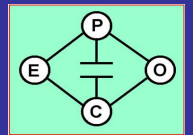
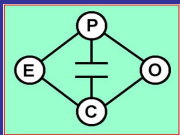
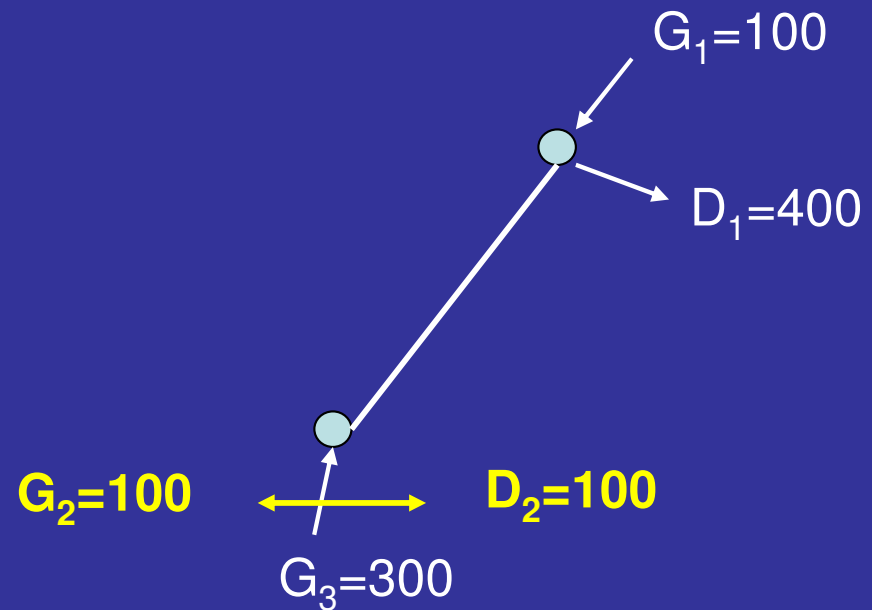
Where in the Core?

- Only if define by cost function
- Chile & Brazil markets are central planned
- New Zealand
 - Competitive
 - Oligopoly



In the Core?

- Depend on demand / supply functions
 - D_2 & G_2 can form coalition
 - Not in the core...
- Perverse incentives



The Benefit Game

- Cost Games vs Benefit Games [4]
 - Taking gain as well as cost into consideration
- Defining the characteristic function

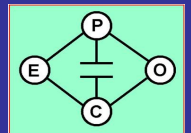
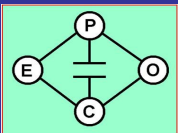
$$v(S) = \text{Max}_{R \subseteq S} \left\{ \sum_{i \in R} B_i - C(R) \right\} \quad \text{for all } S$$

- B_i is the max value consumer i is willing to pay

$$\sum_{i \in N} r_i = C(N)$$

- r_i is the cost component

[4] W.W.Sharkey, "Suggestions for a game theoretic approach for public utility pricing and cost allocation," *The Bell Journal of Economics* 13 1, pp. 57–68, 1982



The Benefit Game

- The net surplus for each agent

$$y_i = B_i - r_i$$

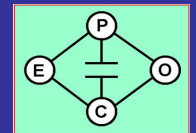
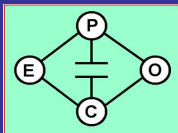
- The allocation (outcome) is in the core if

$$\sum_{i \in S} y_i \geq v(S) \quad \text{for } S \subseteq N$$

and

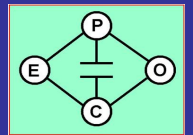
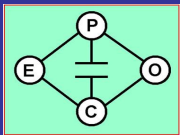
$$\sum_{i \in N} y_i = v(N)$$

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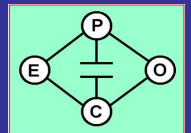
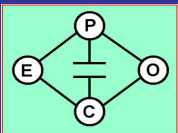
Benefit Games and beyond

- Cannot re-allocate welfare gains in competitive market
- Allocate cost in proportion to benefit game outcomes
 - doesn't necessarily lie in the Core
 - gives a good echo of pricing signal

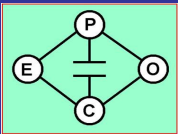


Benefit Games and beyond

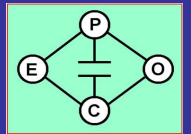
- All these charging schemes assumed no change to agents behaviour, however...
- HVDC link charge
 - Charge on historical maximum injection
 - In fact a capacity constraint in the long term
- Cournot Equilibrium Models
 - Non-cooperative game theory
 - Explored together with the cost-allocation scheme (cooperative)



Thank You!



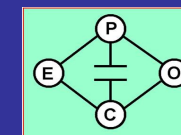
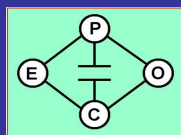
EPOC Winter Workshop
5-Sep-2008











What's Happening Elsewhere?

	Sharing of network operator costs among customers		Price signal		Do the losses fall within the TSO cost base?	Are system services included in the transmission tariffs?
	Producer	consumer	Seasonal time-of-day (1)	Distance, location		
Spain	0 %	100 %	XXX	-	No	No
England & Wales	27 % TNUoS	73 %	XX	Location	No recovered in the energy market	Yes
	50 % BSUoS	50 %				
Germany	0 %	100 %	-	-	Yes	Yes
Sweden	25 %	75 %	X (via losses)	Location	Yes	Yes, to a partial extent
Norway	36 %	64 %	XXX (via losses)	Location	Yes	Yes, partially (excl. congestion)
France	2 %	98%		-	Yes	Yes
Netherlands	25 %	75 %	-	-	Yes	There is a specific system services tariff

From European Transmission System Operators (ETSO) Report – *Benchmarking on transmission pricing in Europe: Synthesis 2003*



What's Happening Elsewhere?

Portugal	0 % 100 % 	XX	-	No	Recovered by a special charge (global use of system charge)
Finland	<10 % = 90 % 	X	-	Yes	Yes
Italy	1 a 5 % 95% 	XX	-	No	Through a specific fee to generators and consumers
Austria	16,5% 83,5 % 	XX	-	Yes	Through a specific component to generators
Denmark East / West	3 a 6 % 97 a 94 % 	XXX	-	Yes	Yes, partially + PSO tariff
Poland	< 1 % 99% 	-	-	Yes	Yes
Slovenia	100% 	XXX	-	Yes	Yes
Belgium	100% 	XXX	-	No	Tariff for ancillary services

(1) : The number of signs X is in accordance with the application of differentiated periods and the application of the differentiation to all or some of the tariff components

From European Transmission System Operators (ETSO) Report – *Benchmarking on transmission pricing in Europe: Synthesis 2003*

